

Hunter/Jumper Division



Hunter Hack – These classes are often a horse and rider’s first Hunter/Jumper class. Exhibitors walk, trot, canter, and gallop and then jump two obstacles. The class is judged on performance, manners and soundness in that order. Judges look for a horse that has good, ground-covering balanced gaits. They like to see a well-planned opening circle in which the rider establishes and then maintains a steady rhythmic, controlled pace over the fences and between the fences, and the horse arcs slightly over each fence.